

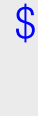
THINK TECH JUNIOR

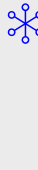


 **LOCATION**
Soho Suites KLCC

 **DURATION**
3 years

 **INTAKES**
March and August

 **FEE**
RM 525.00/month
RM 2413.00 / semester
RM 4,463.00 / year

 **STUDY MODE**
100% in-semester assessments

(Reports, class presentations, regular tests, group assignments)

Think Tech

From day one, your child begins building the skills that truly matter for the digital future

The Think Tech Program offers an advanced introduction to digital thinking, creative design, and modern technology.

The program cultivates creativity, confidence, and intellectual curiosity while establishing a strong foundation in skills essential for tomorrow's world.

Each module is designed to exceed traditional school standards — inspiring students to think critically, design intelligently, and create with purpose.

WHY CHOOSE NOVA IT ACADEMY?



PATHWAY TO EXCELLENCE

A structured international curriculum that builds real skills — preparing students for future studies in technology, engineering, and innovation.



ACADEMICALLY DESIGNED PROGRAMS

Semester-based learning with clear progression, professional evaluation, and certified achievement — following international education standards.



GLOBAL STANDARDS

Developed by experts in IT and education, NOVA's programs match the quality of leading international academies and universities.



PROJECT-BASED LEARNING

Every class ends with creation — from coding and robotics to design and digital innovation. Students learn by doing, not memorizing.



INDIVIDUAL ATTENTION

Small, focused groups ensure every student receives guidance, mentorship, and a personalized growth plan.



PRESTIGE & RECOGNITION

NOVA certificates, competitions, and showcases give students a record of excellence — admired by parents and respected internationally.

WHAT YOUR CHILD JOURNEY WILL LOOK LIKE

Year 1

Units

Semester 1	ITF1101 Computer Fundamentals & Digital Creativity (3D Printing)	ITF1102 Logical Thinking & Problem Solving with Math	RBT1103 Introduction to Robotics & Electronic Circuits	GDE1104 Game Development Basics (Block Coding)
Semester 2	DDM1201 3D Design & Virtual World Creation	PRG1202 Introduction to Python Programming	EES1203 Smart Devices & Arduino Simulation	GDE1204 Game Design & Level Building Projects

Year 2

Units

Semester 1	ALG2101 Algorithms & Computational Thinking	RBT2102 Robotics Projects & Automation Systems	GDE2103 Game Development with Unity	DCM2104 Digital Communication & Visual Design
Semester 2	WDV2201 Web Design & User Interface Principles	AIF2202 Artificial Intelligence & Data Fundamentals	IOT2203 Internet of Things (IoT) Concepts & Projects	GDE2204 3D Game Creation & Animation Techniques

Year 3

Units

Semester 1	PRJ3101 Coding Projects & Innovation Lab	AIM3102 Artificial Intelligence & Machine Learning Applications	PHY3103 Game Physics & Real-World Simulation	ENT3104 Tech Entrepreneurship & Startup Thinking
Semester 2 Front-End Design Track	UXD4101 UX/UI Design & Digital Interfaces	WDV4102 Website Creation & Visual Design	ANM4103 3D Animation & Creative Storytelling	PFD4104 Digital Portfolio & Presentation Strategy
Semester 2 Back-End Programming Track	PRG4201 Advanced Python & Problem Solving	DBS4202 Databases & Web Backend Development	GPC4203 Game Programming & Simulation Coding	CAP4204 Independent Tech Product

Intakes

Students should complete this program in six (6) semesters.

Entry Intake	Semester 1	Semester 2
March	March - July	August - December
August	August - December	January - May

CONTACT US

Business hours

Monday to Sunday 9.00am – 5.00pm

Counselling hours for course enquiries

Monday to Friday 9.00am – 5.00pm

Closed on public holidays.

Enquiries

T +60 19 627 0308

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Address

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The information in this brochure was correct at the time of publication (January 2026).